

PERSON SPECIFICATION & CORE COMPETENCIES



Job title: CGI Real-Time Artist

Department: CGI

Reporting to: CGI Head of Real-Time

	Essential	Desirable
Attainment (Qualifications, acquired knowledge, specialist skills, professional training)	<p><u>Personal Attributes</u></p> <ul style="list-style-type: none"> Proactive approach to continually develop personal skills and knowledge Energy and enthusiasm to progress within the CGI Studio, and contribute towards the overall efficiency and quality of the Studio Able to manage own workloads and deliver on time to the required standard A troubleshooter and problem solver Team orientated, able to work as part of a team as well as autonomously Driven individual with a passion for CGI and continual improvement in the field Keen eye for detail and able to work within structured pipelines Excellent verbal and written communication skills <p><u>Experience and knowledge</u></p> <ul style="list-style-type: none"> Running projects/part projects on time to brief and on budget Excellent verbal and written communication skills Strong experience solving problems and resolving issues Solid understanding of CGI pipelines producing final assets and a proven ability to help build or expand current pipelines. Experience of using relevant software packages – Unreal 4 Engine, Unity etc <p><u>Qualifications</u></p> <ul style="list-style-type: none"> Undergraduate/Postgraduate degree or diploma in a related CGI, Design or Artistic discipline 	<ul style="list-style-type: none"> Proven track record producing CGI for still imagery, animated sequences or rendered sequences for the product visualisation industry (such as automotive, transportation, architectural or consumer products) Experience of using Maya, 3DS Max, V-Ray, Photoshop, After Effects Previous games development experience including environment design Previous experience of publishing real-time applications to web/mobile devices
Circumstances	<ul style="list-style-type: none"> Able to work overtime as and when required, sometimes as short notice 	
Interests	<ul style="list-style-type: none"> Genuine interest in the 3D industry Automotive/product visualisation 	<ul style="list-style-type: none"> Interest in the automotive/motorsport industry